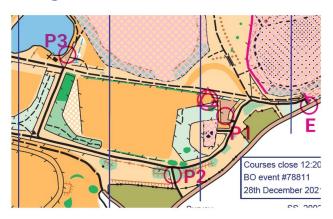
Festive Frolic 2021 – Final Details

Parking



E = Entrance – between Levenhall and Prestongrange Museum.

P1 = Main car park. This car park is saucer shaped and does not drain well so if it has been wet there can be a huge puddle in the middle!

P2 = where the tarred track ends

P3 Boating pond. The track to this is badly potholed.

It is possible to park on the main road, near to P2

Covid Safety

We are reminded by Scottish Orienteering that we are to follow the guidelines first issued in July. The key point is consideration to others – other competitors, please move quickly away from the Start and controls, and stay distanced around Download; and to members of the public who will be regular users of the area, give way to them on paths and other places where they may be.

SOA points: see https://www.scottish-orienteering.org/news/covid-guidance-for-the-festive-period/

- Physical distancing of 1 m.
- Minimum number of helpers
- Hand sanitizer used at touch points
- No results display.
 (We will be aiming to upload live results at https://www.elo.org.uk/results/levenhall_211228/)
- Recommend no prize-giving to prevent crowds (we are not sure how to work round this)

'Dibbers'

There will be 40 controls in a smallish area, and 60 minutes time so if your dibber only holds 30 or 36 punches you could fill it, so we have allocated you a dibber to borrow with a bigger memory or a second dibber. These will be in an envelope at Registration/Download for you to uplift.

Dibbers in the range 0 to 499,999 and 2,000,000 to 2,999,999 will get a second or larger dibber. Fast runners whose cards are 1,000,000 to 1,999,999 should also ask for a change.

Map

As the area of the map has been reduced by security fencing round the lagoons that are being landscaped for bird reserves, the scale has been adjusted to 1:7500.

Start Procedure

Not quite a mass start. Come to Start, just to the NW of the car park, between 11 and 11:15 and wait in a well spaced queue. You will move forward every few seconds, to hand gel, Clear, Check, SIAC ON test (for those with SIACs) then Start. Pick up a map then move quickly aside while you work out where to go first. Then enjoy the fun!

Scoring

60 minute score event – ie you have 60 minutes to visit as many controls as possible in any order you choose. Each control (of the 40) is worth 10 points. Penalty if over 60 minutes, you lose 1 point every 6 seconds, ie 10 per minute, so don't be late back.

Bonus points. You can earn bonus points by spelling out Festive words. Each control has a letter, not a number, and these will be on the map. 10 points for a 3 or 4 letter word; 20 points for a 5 or 6 letter word, 40 points for 7, 8 or 9 letter words and 100 points for a word of 10 or more letters – each with a Christmas or festive theme.

Rules. You may visit a control as often as you like, to get the letters you want, but you only get the 10 points for visiting the control the first time you visit it.

Extra letters in the middle of a word are allowed eg P A R X T E Y = P A R T Y = 20 points

Words must not overlap eg S A N T A N G E L = S A N T A or A N G E L = 20 points, not 40

To get a double letter, you will need to pause between the two punchings or allow another competitor to punch in between.

Download procedure:

Download will be busy with most competitors returning within about 15 minutes so please be patient.

Download quickly, take your splits and move away. Your splits will only show the basic score for punching some or all of the controls.

On your splits, draw a line after each word, and write on the points for that word. Total your bonus points and return the splits to Download so that your bonus points can be added in.

If you wish your own copy of splits to take away, rejoin the queue at Download and get another print out.

Depending on the weather, the final number of entries and everything else, we will try to give prizes to high scoring competitors!

You might spot Santa Panda and Scary Elf out in the area, but this year they will not get you any more bonus points.

Enjoy!